## SMART SCALE Planning Level CMFs – Round 6

Project Extent	Improvement Type/Features	CMF Value
	Implement ITS for incident management	0.85
	Implement hard shoulder running lanes	0.68
	Implement variable speed limits	0.87
	Add auxiliary lanes between ramps	0.77*
Eroowov	Widen on directional basic freeway segment (2 to 3 lanes – rural)	0.90*
Freeway	Widen on directional basic freeway segment (4 to 5 lanes – urban)	0.92*
	Widen on directional basic freeway segment (other scenarios)	No benefit*
	Widen on directional merge segment	0.80*
	Widen on directional weave and diverge segments	No benefit*
	Install lighting	Targeted
	Install adaptive traffic signal	0.642*
	Retime or optimize signals	0.958*
	Install flashing yellow arrow at signalized intersection	Targeted
	Add median (along roadway segment)	0.74*
	Convert intersection to right-in, right-out	0.20*
	Reconstruct roadway alignment	0.85*
	Add two-way left-turn lane (four to five lane conversion)	0.758*
Arterial	Add two-way left-turn lane (two to three lane conversion)	0.739*
Arteriai	Convert a 4-lane road to a 2-lane road and install a center two-way left-turn lane	0.53*
	Install traffic calming measures	0.89*
	Widen arterial outside influence area of signalized intersection	No benefit*
	Add through lanes at signalized intersection	Function*
	Widen travel lanes – rural	Function
	Widen travel lanes – urban	Function
	Improve shoulder/clear zone/roadside	Targeted*
	Add truck climbing or passing lane	Targeted*

<sup>\*</sup>Additional guidance on implementation is provided in safety scoring training slides

 $<sup>^{\</sup>tiny{\textcircled{\tiny 0}}}\textsc{Do}$  not pair CMF with CMFs listed in Unapplicable CMF Pairs list

Project Extent	Improvement Type/Features	CMF Value
	Install lighting	Targeted
	Convert stop/yield control to signal	0.65 <sup>@</sup>
	Convert stop/yield control to roundabout	0.18 <sup>@</sup>
	Convert two-way stop control to unsignalized RCUT	0.37*@
	Convert signal to roundabout	0.22 <sup>@</sup>
	Convert signal to signalized RCUT	0.78*@
	Convert signal to continuous green T (CGT) intersection	0.85 <sup>@</sup>
	Convert signal to partial displaced left turn (DLT) intersection	0.81 <sup>@</sup>
	Convert signal to median U-turn (MUT) intersection	0.77*@
	Convert signal to bowtie intersection	0.77 <sup>@</sup>
	Convert signal to thru-cut	0.958* <sup>@</sup>
	Convert signal to quadrant roadway	Design Dependent <sup>®</sup>
	Convert unsignalized intersection to median acceleration lane (unsignalized CGT)	0.88
Arterial	Convert pedestal to mast arm	0.56
	Convert span wire to mast arm	0.98
	Add retroreflective backplates to existing signal heads	0.85
	Install lighting	Targeted
	Install conflict warning system – intersection of 4-lane road and 2-lane road	0.80
	Install conflict warning system – intersection of 2-lane road and 2-lane road	0.70
	Add turn lane (none present on approach)	Function*@
	Add turn lane (to existing)	0.97*@
	Extend turn lane	0.85* <sup>@</sup>
	Construct channelized right turn at 3-legged intersection	0.98*
	Construct channelized right turn at 4-legged intersection	0.87*
	Improve intersection skew angle	Function
	Increase intersection radii	0.95
	Install pedestrian or bicyclist accommodations	Targeted

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Project Extent	Improvement Type/Features	CMF Value
	Convert at-grade intersection to interchange	0.43
	Convert diamond interchange to DDI	0.558 <sup>@</sup>
	Convert diamond interchange to SPUI	0.62 <sup>@</sup>
	Convert full cloverleaf interchange to partial cloverleaf interchange	Volume Based*
Interchange	Implement ramp metering	0.86
	Add collector-distributor roads	0.90
	Extend ramp acceleration lane length	Function*
	Extend ramp deceleration lane length by 100 feet up to 700 feet in total length	0.93*
	Change number of entrance or exit ramps at interchange	Targeted

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## Targeted CMF Short List

CMF Type	Improvement Type/Feature	Targeted Crash Type	CMF Value	Application Notes
	Add new sidewalk	Pedestrian <sub>6</sub>	0.598*	
	Add bicycle lane on roadway (not separated)	Bicyclist₅; Not Intersection <sub>7</sub>	0.42	
	Add separated bicycle facility	Bicyclist <sub>5</sub> ; Not Intersection <sub>7</sub>	Function*	
	Add shared-use path or mixed-use trail	Pedestrian <sub>6</sub>	0.598* <sup>@</sup>	
		Bicyclist <sub>5</sub> ; Not Intersection <sub>7</sub>	0.41*@	
	Add high-visibility crosswalk	Pedestrian <sub>6</sub>	0.60* <sup>@</sup>	Applies for new crosswalk or upgrades from low-visibility crosswalk.
Pedestrian	Install countdown pedestrian timer	Pedestrian <sub>6</sub>	0.30 <sup>@</sup>	If a countdown pedestrian timer is
and Bicycle		Non-Pedestrian <sub>6</sub>	0.85 <sup>@</sup>	installed in coordination with a new or upgraded crosswalk, apply only this CMF.
	Construct median pedestrian refuge island	Pedestrian <sub>6</sub>	0.69	Do not combine with other pedestrian signal improvements.
	Install leading pedestrian interval (LPI)	Pedestrian <sub>6</sub>	0.81	
	Install HAWK/PHB	Pedestrian <sub>6</sub>	0.45	
		Rear End and Sideswipe <sub>1</sub>	0.876	
	Install RRFB	Pedestrian <sub>6</sub>	0.53	
Intersection	Convert protected left-turn phasing to flashing yellow arrow (FYA)	Angle <sub>1</sub>	2.24	
	Convert protected/permissive left-turn phasing to flashing yellow arrow (FYA)	Angle₁	0.81	
	Convert permissive left-turn phasing to flashing yellow arrow (FYA)	Angle <sub>1</sub>	0.63	

<sup>\*</sup>Additional guidance on implementation is provided in safety scoring training slides

For CMF Functions, reference the SMART SCALE CMF Calculator in Excel. Refer to the following fields when identifying the targeted crashes:

(1) - Collision Type

(4) – Single- or Multiple-Vehicle

(7) – Intersection Analysis

(2) - Light Condition

(5) – Bike or Not Bike

(3) – Roadway Departure Type

(6) – Ped or Not Ped

<sup>&</sup>lt;sup>®</sup>Do not pair CMF with CMFs listed in Unapplicable CMF Pairs list

CMF Type	Improvement Type/Feature	Targeted Crash Type	CMF Value	Application Notes
Lighting	Install lighting at intersection	Darkness – Road Not Lighted <sub>2</sub>	0.881	
	Install lighting at interchange	Darkness – Road Not Lighted₂	0.50	Apply to merge/diverge areas and ramps. Apply intersection CMF to ramp terminals.
	Install lighting on segment	N/A	N/A	
	Install centerline rumble strips	Head On₁	0.55	
		Roadway Departure − Left <sub>3</sub>	0.55	
		Sideswipe – Opposite Direction <sub>1</sub>	0.55	
	Install edge rumble strips	Roadway Departure − All₃	0.84	
	Install truck climbing lane	Head On₁	0.66*	
		Sideswipe – Same Direction <sub>1</sub>	0.66*	
		Sideswipe – Opposite Direction <sub>1</sub>	0.66*	
Segment		Roadway Departure – All₃	0.66*	
(Freeway or Arterial)	Widen paved inside shoulder on freeway from X to Y feet	Roadway Departure – Left₃	Function*	
	Widen paved outside shoulder on freeway from X to Y feet	Roadway Departure – Right/Unknown₃	Function*	Separate functions for horizontal curve and tangent segments.
	Widen average shoulder width on non-freeway from X to Y feet	Roadway Departure − All₃	Function*	
	Improve roadside hazard rating (RHR)	Roadway Departure – All₃	Function*	
	Change driveway density along segment	Multiple-Vehicle₄	Function*	Must remove two driveways on same roadway.
Interchange	Add entrance ramp lane (1 to 2 lanes)	Multiple-Vehicle₄	1.60	
interchange	Add exit ramp lane (1 to 2 lanes)	Multiple-Vehicle₄	1.65	

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For CMF Functions, reference the SMART SCALE CMF Calculator in Excel. Refer to the following fields when identifying the targeted crashes:

(1) - Collision Type

(4) – Single- or Multiple-Vehicle

(2) – Light Condition

(5) – Bike or Not Bike

(3) – Roadway Departure Type

(6) – Ped or Not Ped

 $<sup>{}^{\</sup>tiny{\textcircled{\tiny 0}}}\textsc{Do}$  not pair CMF with CMFs listed in Unapplicable CMF Pairs list

## Unapplicable CMF Pairs

Main CMF	CMFs That Should Not Be Paired
Install countdown pedestrian timer	Add high-visibility crosswalk
<u> </u>	Construct median pedestrian refuge island
Add high-visibility crosswalk	Construct median pedestrian refuge island
Add shared-use path or mixed-use trail	Add new sidewalk
·	Add bicycle lane
Convert stop/yield control to signal	Retime or optimize signals
	Add turn lane (none present on approach)
	Add turn lane (to existing)
Convert stop/yield control to roundabout	Extend turn lane
	Add high-visibility crosswalk
	Construct median pedestrian refuge island
Convert two-way stop control to unsignalized RCUT	Add turn lane (none present on approach)
(at main intersection)	Add turn lane (to existing)
,	Extend turn lane
	Add turn lane (none present on approach)
	Add turn lane (to existing)  Extend turn lane
Convert signal to roundabout	
	Add high-visibility crosswalk Construct median pedestrian refuge island
	Install RRFB
	Retime or optimize signals
Convert signal to signalized RCUT	Add turn lane (none present on approach)
(at main intersection)	Add turn lane (to existing)
(at main intersection)	Extend turn lane
	Retime or optimize signals
	Add turn lane (none present on approach)
Convert signal to signalized green T (CGT) intersection	Add turn lane (to existing)
	Extend turn lane
	Convert unsignalized intersection to median acceleration lane (unsignalized CGT)
	Retime or optimize signals
Convert signal to displaced left turn (DLT) intersection	Add turn lane (none present on approach)
(at main intersection)	Add turn lane (to existing)
	Extend turn lane

Main CMF	CMFs That Should Not Be Paired
	Retime or optimize signals
Convert signal to partial displaced left turn (PDLT)	Add turn lane (none present on approach)
intersection (at main intersection)	Add turn lane (to existing)
	Extend turn lane
	Retime or optimize signals
Convert signal to median U-turn (MUT) intersection	Add turn lane (none present on approach)
(at main intersection)	Add turn lane (to existing)
	Extend turn lane
	Retime or optimize signals
	Add turn lane (none present on approach)
Convert signal to bowtie intersection	Add turn lane (to existing)
(at main intersection)	Extend turn lane
	Convert stop/yield control to roundabout
	Convert signal to roundabout
	Retime or optimize signals
Convert signal to thru-cut	Add turn lane (none present on approach)
(at main intersection)	Add turn lane (to existing)
	Extend turn lane
Convert signal to quadrant roadway	Retime or optimize signals
	Retime or optimize signals
Convert diamond interchange to DDI	Add turn lane (none present on approach)
	Add turn lane (to existing)
	Extend turn lane
	Retime or optimize signals
Convert diamond interchange to SPUI	Add turn lane (none present on approach)
•	Add turn lane (to existing)
	Extend turn lane
Add turn lane (none present on approach)	Add turn lane (to existing)  Extend turn lane
	Add turn lane (none present on approach)
Extend turn lane	Add turn lane (none present on approach) Add turn lane (to existing)
	Add turn lane (to existing)  Add turn lane (none present on approach)
Add turn lane (to existing)	Extend turn lane
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